Pictionary Directions

• Each team will designate a “drawer” and the rest will be “guessers”

• The drawer receives a stack of cards to draw on a white board. The goal of the drawer is to get the guessers on his/her team to guess the word as quickly as possible. The drawer has 10 minutes to draw as many words as possible (a maximum of 10 words).

• The words are ranked as easy, medium, or hard. Easy words are worth 1 point, medium words are 2 points, and hard words are 3 points.

• The drawer cannot use numbers, symbols, letters, or phrases (i.e. no recycling symbol, chemical hazard symbols, elemental abbreviations, degree symbol, dollar sign, stars, arrows, etc.)